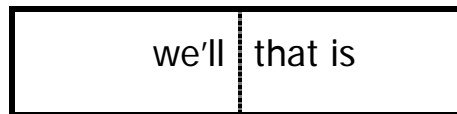


Apostrophe Dominoes

Purpose: Game to illustrate the apostrophe used for omission (contraction).

Instructions: Pages 2 and 3 contain 28 dominoes.

- Photocopy onto card and cut along the solid lines only.
- A domino will look like this:



- This is intended to be a two-player game, starting with 7 dominoes each, with the remainder face down in a 'pool'.
- Toss a coin to start and place a domino on the table.
- Player 2 places the 'matching' word or words, so that if the word is 'that is', the domino placed next to it should contain 'that's' and vice versa.
- If the player cannot match either of the words on the domino, they pick up a domino from the pool.
- The player to place all their cards first is the winner.

Other ideas

- You can also play this with four players and no pool, so if a player cannot 'go' the play moves to the next player.
- Alternatively, a small group of students can all work together to make a long chain of dominoes.

we'll	that is
don't	we are
can't	you are
won't	we have
it's	they will
should've	is not
didn't	I am
hadn't	I have
she'll	he had
they've	were not
you'll	I will
wasn't	she is
you're	they are
haven't	had not

that's	do not
we're	cannot
they're	will not
we've	it is
aren't	shall not
isn't	did not
I'm	have not
I've	she will
he'd	they have
weren't	there is
I'll	was not
she's	we will
shan't	should have
there's	you will