Valentine's Day L1 Functional Maths





DO NOT USE A CALCULATOR. You must show your working out.

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Valentine's Day	L1 Functi	ional Maths

Name _____ Date ____



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6. Red carpet tiles need to go on the dance valentine's dance. The floor has a length of of 8m. What is the area of the dance floor	f 9m and a width	
7. <u>Use information from Q6 above</u>		
Each tile is 25cm by 25cm. How many tiles do you need for the dance	e floor?	
8. Joe buys flowers for £26.50. He wants the delivered to his wife. There is a delivery chemile. The van will travel 17 miles. What is to paid?	arge of 35p a	= 0
9. 25 people are going to a Valentine's party. Each person will get 3 glasses of punch. A glass holds 240ml. How many millilitres is this for 25 people? How many litres is this?		
10. Marcel makes cookies. The recipe make	es 8 cookies but	
he wants to make 12. Re-write the recipe		
70g butter		
30g sugar		
90g flour		
½ tsp cinnamon 50g chocolate		750

Valentine's Day L1 Reformed Functional Maths

Curriculum mapping and answers



Subject content - Reformed FUNCTIONAL SKILLS MATHEMATICS

Effective from September 2019

✓ indicates main **content** and **problem-solving skill(s)** covered in this resource, although these will vary with the student group and how the resource is used by the teacher. Full content at:

DfE (Feb 2018) https://www.gov.uk/government/publications/functional-skills-subject-content-mathematics

1. Fundamental mathematical knowledge and skills These must be demonstrated in their own right, **both with and without a calculator**, in addition to being used to solve problems or complete tasks.

Level 1

Using numbers and the number system (NS)

- L1.1 Read, write, order and compare large numbers (up to one million)
- L1.2 Recognise and use positive and negative numbers
- L1.3 Multiply and divide whole numbers and decimals by 10, 100, 1000
- L1.4 Use multiplication facts and make connections with division facts
- L1.5 Use simple formulae expressed in words for one or two-step operations ✓ Q8
- L1.6 Calculate the squares of one-digit & two-digit numbers
- L1.7 Follow order of precedence of operators ✓ Q8
- L1.8 Read, write, order and compare common fractions and mixed numbers

- 1.9 Find fractions of whole number quantities or measurements ✓ Q1 Q5 L1.10 Read, write, order and compare decimals up to three decimal places
- L1.11 Add, subtract, multiply and divide decimals up to 2 decimal places
 ✓ Q5 Q8 Q9
- L1.12 Approximate by rounding to a whole number or to one or two decimal places
- L1.13 Read, write, order and compare percentages in whole numbers 1.14 Calculate percentages of quantities, including simple percentage increases / decreases by 5% and multiples thereof ✓ Q2
- L1.15 Estimate answers to calculations using fractions and decimals L1.16 Recognise and calculate equivalences between common fractions, percentages and decimals
- L1.17 Work with simple ratio and direct proportions ✓ Q10

Using common measures, shape and space (MS)

- L1.18 Calculate simple interest in multiples of 5% on amounts of money
- L1.19 Calculate discounts in multiples of 5% on amounts of money
- L1.20 Convert between units of length, weight, capacity, money and time, in the same system ✓ Q7 Q9
- L1.21 Recognise and make use of simple scales on maps and drawings
- L1.22 Calculate area and perimeter of simple shapes including those that are made up of a combination of rectangles ✓ Q4 Q6 Q7
- L1.23 Calculate the volumes of cubes and cuboids ✓ Q3
- L1.24 Draw 2-D shapes and demonstrate an understanding of line symmetry & knowledge of the relative size of angles ✓ Q7
- L1.25 Interpret plans, elevations and nets of simple 3-D shapes
- L1.26 Use angles when describing position and direction, and measure angles in degrees

Handling information and data (HD)

- L1.27 Represent discrete data in tables, diagrams and charts inc. pie charts, bar charts, line graphs
- L1.28 Group discrete data and represent grouped data graphically
- L1.29 Find the mean and range of a set of quantities
- L1.30 Understand probability on a scale from 0 (impossible) to 1 (certain) and use probabilities to compare the likelihood of events
- L1.31 Use equally likely outcomes to find the probabilities of simple events and express them as fractions

2. Solving mathematical problems, carrying out tasks and decision making (PS)

Level 1 students are expected to be able to:

Level 2 students are expected to be able to:

Use the content knowledge and skills to recognise and obtain a solution or solutions to a:

²straightforward problem. ✓

³complex problem.

- L1a. L2a. Read, understand and use mathematical information and mathematical terms used at this level <
- L1b. L2b. Address individual problems as described above ✓
- L1c. L2c. Use knowledge and understanding to a required level of accuracy ✓
- L1d. L2e. Analyse and interpret answers in the context of the original problem <
- L2d. Identify suitable operations and calculations to generate results
- L1e. L2f. Check the sense, and reasonableness, of answers ✓
- L1f. Present results with appropriate explanation and interpretation demonstrating simple reasoning to support the process & show consistency with the evidence presented \checkmark
- L2g. Present results and explain results clearly and accurately demonstrating reasoning to support the process and show consistency with the evidence presented

February 2020. Kindly contributed by Nicola Smith, Gloucestershire College. Search for Nicola on www.skillsworkshop.org L1 Reformed Functional Maths. For related resources, visit the download page for this resource at skillsworkshop. Page 3 of 4

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Curriculum mapping and answers



KEY: MCA = appropriate mathematical content area(s). NS = Using numbers and the number system. MS = Using common measures, shape and space. HD = Handling information and data.

¹A **simple mathematical problem** requires **working through one step or process**. At Entry Level it is expected that students will be able to address individual problems each of which draw upon knowledge and/or skills from **one** MCA (NS, MS or HD). **Context should be familiar to all students and easily described.**

²A **straightforward problem** requires students to either work through one step or process **or to work through more than one connected step or process**. Individual problems are based on the knowledge and/or skills in the MCA (i.e. NS, MS or HD). At Level 1 it is expected that the student will be able to address individual problems, some of which **draw upon a combination of any two of the MCA** and require students to make connections between those content areas. **The context** of individual problems at L1 will require some comprehension in order for the student to be able independently to identify and carry out an appropriate mathematical approach.

³A complex problem requires a multi-step process, typically requiring planning and working through at least two connected steps or processes. Individual problems are based on a combination of the knowledge and/or skills from the MCA (NS, MS or HD). At Level 2 it is expected that the student will be able to address individual problems some of which draw upon a combination of all three MCA and require students to make connections between those content areas. The context of individual problems at L2 will require interpretation and analysis in order for the student to be able independently to identify and carry out an appropriate mathematical process or processes.

Mathematical problem solving (at all levels of Functional Mathematics)

Although underpinning knowledge is tested in its own right, problem solving is a core element of Functional Skills mathematics yet should not obscure or add additional mathematical complexity beyond the level of the qualification. Defining problem solving is a challenge but the attributes below may help. Not all (often just one) of the listed attributes must be present in a single task for it to be considered to be problem solving. ✓ indicates why all or parts of this resource can be considered to be problem solving.

One or more of the following attributes may be present in a single task for it to be considered problem solving. A Tasks that have little or no scaffolding: there is little guidance given to the student beyond a start point and a finish point. Questions do not explicitly state the mathematical process(es) required for the solution. Most questions B Tasks that provide for multiple representations, such as use of a sketch or a diagram as well as calculations. Q4 Q6 Q7 C The information is not given in mathematical form or in mathematical language; or there is a need for the results to be interpreted or methods evaluated, for example, in a real-world context. Q7 Q8 Q10 D Tasks have a variety of techniques that could be used. Q2 Q7 Q9 E The solution requires understanding of the processes involved rather than just application of the techniques. Q7 Q8 Q9 Q10

Answers: Methods shown are examples only, accept any suitable non-calculator methods and checks. Checks can be reverse calculations, estimation or using a different method. Do not accept 'Use a calculator to check'.

7. 4 x 25cm tiles per metre. 9 x 4 = 36 8 x 4 = 32 so floor is 36 tiles long and 32 tiles wide. 36 x 32 = **1152 tiles**. OR: 16 tiles (4 x4) for each square metre. You know the area is $72m^2$ (allow follow-through). $72 \times 16 =$ **1152**. 8. $26.50 + (17 \times 0.35) = 26.50 + 5.95 =$ **£32.45** 9. $240 \times 3 \times 25 = 240 \times 75 =$ **18,000 ml** = **18 litres** 10. 70 + 35 =**105g butter**, 30 + 15 =**45g sugar**, 90 + 45 =**135g flour**, $\frac{1}{2} + \frac{1}{4} = \frac{3}{4}$ **tsp cinnamon**, 50 + 25 =**75g chocolate**